

0, 1, 2, 4, 5

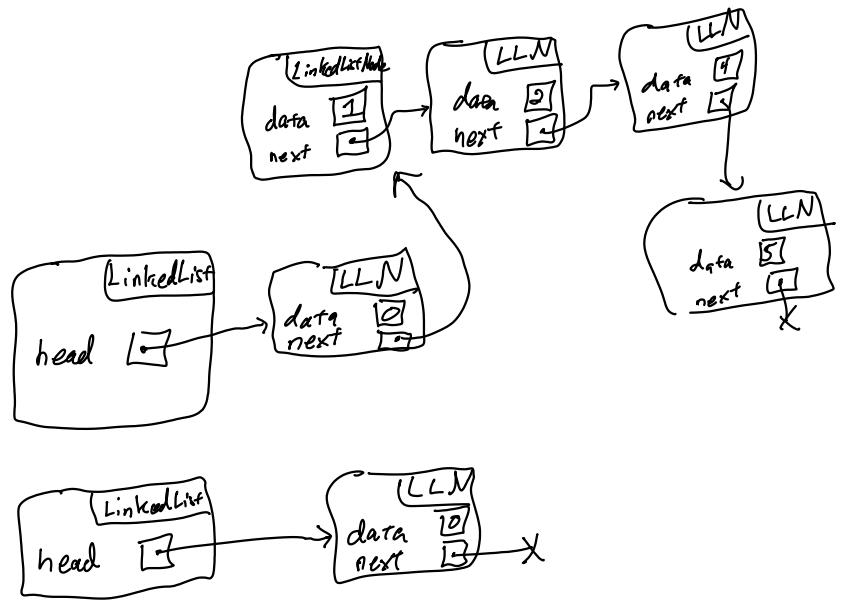
void insertFirst (T element)

create a new node

store element as node's data

copy head as node's next

set head to new node ptr



$[] \rightarrow [0]$