Name:	
i tuilio.	

CS21 Lab 4 Written Part – Due: Fri, February 21, beginning of class

```
def main():
                                                                  DRAW STACK HERE
      print("in main")
      x = 4
      y = 3
      n = 6
      val = fun(x, y, n)
9
      # see Question 2
10
      print("val: " + str(val))
      print("n: " + str(n))
13
14
  def fun(a, b, max):
15
      print("in fun")
16
17
       # see Question 3
18
       if (a + b > max):
19
          max = a + b
20
21
      # Draw stack at this point in execution
22
      return max
23
25 main()
```

- 1. To the right of the program code (in the area beneath Draw stack at this point in execution), draw the stack as it appears when the program reaches line 22.
- 2. At line 10 (marked # see Question 2), what variables are currently in scope? That is, what variables can you refer to in main on line 10 without getting a runtime error?
- 3. At line 18 (marked # see Question 3), what variables are currently in scope? That is, what variables can you refer to in fun on line 18 without getting a runtime error?
- 4. Below, give the output that would be shown in the terminal by running the whole program to completion: